Student Government Association of LSC-Meeting Agenda

May 1ST , 2019. CE 101, 12:15-1pm

**Call to Order:**

Chrischien Nelson, President

**Roll Call In**

Cinthya Perez, Secretary

**Officer Report**

**President - Chrischien Nelson (**[**chriscnelson@my.lonestar.edu**](mailto:chriscnelson@my.lonestar.edu)**)**

* Welcome those that are present.

**Vice President - Zarmeen Khan (**[**zarkhan206@hotmail.com**](mailto:zarkhan206@hotmail.com)**)**

* No report

**Secretary - Cinthya Perez (**[**cinthyaperez68@gmail.com**](mailto:cinthyaperez68@gmail.com)**)**

* Roll Call Procedure
* Everyone needs to be present at roll call in and out in order to be counted.
* If an announcement needs to be made towards the end of the meeting, club announcement forms which are located at the back of the room need to be filled out and brought forth to me.

**Parliamentarian - Ngoc Nguyen (**[**ngocnguyen13@my.lonestar.edu**](mailto:ngocnguyen13@my.lonestar.edu)**)**

* The meetings run according to Robert’s Rules of Order
* Rules are on the back of the name cards
* Please raise your hand and wait to be recognized by the chair.

**A-Team President - Jonan Navarro (**[**Navarro.jonan23@gmail.com**](mailto:Navarro.jonan23@gmail.com)**)**

* Breakfast tacos on May 6th and 7th from 10-11:30am.

**Night School Representative - Alexis Thomas (**[**althomas3@my.lonestar.edu**](mailto:althomas3@my.lonestar.edu)**)**

* Taco bar at the Courtyard, today and May 2nd from 5:15pm-7:15pm.

**Staff Advisor – Kelsey Jackson (**[**kelsey.jackson@lonestar.edu**](mailto:kelsey.jackson@lonestar.edu)**)**

* Deadline to spend RSO 14- account money is May 15th. File an extension if you operate over the summer.

**Faculty Advisor – Jacqueline K Davis-Gilmore (**[Jacqueline.K.Davis-Gilmore@lonestar.edu](mailto:Jacqueline.K.Davis-Gilmore@lonestar.edu)

* No report

**New Business**

* Elections

**Campus Concerns, Questions & Compliments**

**Announcements**

**Roll Call Out**

Cinthya Perez, Secretary

**Adjournment**

Chrischien Nelson, President